

KALDOR DRAIGO

[LEGENDS]

M

5"

T

5

SV

2+

W

7

LD

6+

OC

1

RW

4+

125 PTS

Base —



- Leader
- Deep Strike
- Gate of Infinity

1

KOMMANDO

—

2

BEWEGUNG

One With the Warp (Psychic)

Once per battle, when this model's unit declares a charge in the same turn it was set up on the battlefield using the Deep Strike or Teleport Assault ability, add 3 to the Charge roll.

3

BESCHUSS

Scourging

ANTI-DAEMON 2+

IGNORES COVER

PSYCHIC

R	A	BS	S	AP	D
18"	3	2+	6	-2	2

VERWUNDET

2+	3+	4+	5+	6+
T1-3	T4-5	T6	T7-11	T12+

Storm bolter

RAPID FIRE 2

R	A	BS	S	AP	D
24"	2	2+	4	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1-2	T3	T4	T5-7	T8+

4

ANGRIFF

—

5

NAHKAMPF

The Titansword

ANTI-DAEMON 2+

PSYCHIC

R	A	WS	S	AP	D
Melee	6	2+	8	-4	3

VERWUNDET

2+	3+	4+	5+	6+
T1-4	T5-7	T8	T9-15	T16+

VERTEIDIGUNG

Untouchable Purity

While this model is leading a unit, models in that unit have the Feel No Pain 4+ ability against mortal wounds

IMMER / EINMALIG

Supreme Commander

If this model is in your army, it must be your WARLORD.

GEGEN DIESE EINHEIT

W5 · RW 2+ · 4++ · 7 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S10+	S6-9	S5	S3-4	S1-2

RETTUNGSWURF JE DS

DS 0	DS -1	DS -2	DS -3	DS -4
2+	3+	4+	4++	4++

REGELN & KEYWORDS KURZ

Deep Strike Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizo...

Gate of Infinity If your Army Faction is Grey Knights, at the end of your opponent's Fight phase, you can select a number of units from your army that are on the battlefield (excluding u...

Leader Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.

RAPID FIRE This ability always takes the form [RAPID FIRE X].

AUFSTELLUNG

1x Kaldor Draigo [Legends]

Ausrüstung: Scourging, Storm bolter, The Titansword

Anführer

This model can be attached to the following units:

• Brotherhood Terminator Squad

• Paladin Squad